Your Project

NOTES!	ESP32 Dev Board PINMAP														NOTES!	Your Project				
						3.3V	O V	F	Tel Cib. Ad	A RIVER	SS A	GND								
RESET Button	(pu)				RESET	EN	2			033	1023	GPIO23	VSPI MOSI					SPI MOSI	ОК	
INPUT Only	SVP			ADC0		GPI 36	SYP	S		公开	01022	GPIO22						Wire SCL	ОК	
INPUT Only	SVN			ADC3		GPI 39	NAS	日日			JIXE.	GPI01	TX0					Serial TX	USB Do not use	
INPUT Only				ADC6		GPI 34	034	5	NS. ATTAINT	1,3	RXD	GPI03	RX0					Serial RX	USB Do Not Use	
INPUT Only				ADC7		GPI 35	1035				1021	GPIO21						Wire SDA	ОК	
OK			тоисн9	ADC4		GPIO32	100	电			용	GND								
OK			TOUCH8	ADC5		GPIO33	333		TTTTT	77	1019	GPIO19	VSPI MISO					SPI MISO	ОК	
OK	DAC1			ADC18		GPIO25	1025	₹ C23	1	D2	1018	GPIO18	VSPI SCK					SPI SCK	ОК	
OK	DAC2			ADC19		GPIO26	1026		R24	112	90	GPI05	VSPI SS				(pu)	SPI SS	Puts out signal at Boot	
OK			TOUCH7	ADC17		GPIO27	1027	Sc	3	R7 R15	1017	GPIO17							ОК	
Puts out signal at Boot		TMS	тоисн6	ADC16	HSPI SCK	GPIO14	014		100	7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	9101	GPIO16							ОК	
boot fail if pulled high	(pd)	TDI	TOUCH5	ADC15	HSPI MISO	GPIO12	10,2	R2	C1 C20 (19 C19 C19 C19 C19 C19 C19 C19 C19 C19 C		5 €	GPIO4		ADC10	TOUCH0		(pd)		ОК	
						GND	S S	عمر اسال			8	GPI00	воот	ADC11	TOUCH1		(pu)		Puts out signal at Boot	
OK		тск	TOUCH4	ADC14	HSPI MOSI	GPIO13	533	1 1	7	, Pil	<u>8</u>	GPIO2		ADC12	TOUCH2		(pd)		OK NOTE1	
Onboard Flash Not use					FLASH D2	GPI09	SD2	i i			IS 1	GPIO15	HSPI SS	ADC13	тоиснз	TDO	(pu)		Puts out signal at Boot	
Onboard Flash Not use					FLASH D3	GPIO10	SOS	C CH	USUF I U	RZZ	13 S	GPI08	FLASH D1						Onboard Flash Not use	:
Onboard Flash Not use					FLASH CMD	GPIO11	. S		PASSIN.		00%	GPI07	FLASH D0						Onboard Flash Not use	:
						5V	5/12	EN EN	1	l poti .	, Š	GPIO6	FLASH SCK						Onboard Flash Not use	2

Note: ADC2 pins cannot be used when Wi-Fi is used.

So, if you're using Wi-Fi and you're having trouble getting the value from an ADC2 GPIO you may consider using an ADC1 GPIO instead, that should solve your problem.

NOTE1 Some boards have an onboard LED on this pin